Missing Players in Team Events

A "missing player" is any player who cancels or does not show up to play at the assigned tee time, or is the 4th player in a 4 man team that was made up with only 3 players.

Blind Draws: Subject to the exceptions described below, a blind draw will be used as a substitute for a missing player in 4 man Best Ball and non-partner 2 man Best Ball events. The blind draw will be from the same flight and same scorecard position as the missing player. The blind draw will not be entitled to any prize money won by the team on which he is a substitute.

Four Man Quotas: Any missing player will be ignored and the team quota adjusted accordingly.

Partner Events: A blind draw will not be used as most players choose their partner. If there is a late cancellation, the non-canceling player may play in his pairing group as a marker or for prize money as a single with full handicap (Best Ball and Shamble format only). See Section V(B). Neither his prize fee nor his lunch fee will be refunded.

Two Man Shamble and Scramble – Non-Partner Events: A blind draw will not be used. The non-cancelling player may play in his pairing group as a marker or, in a shamble, for prizes without any handicap adjustment.

Four Man Shamble (2 Ball Modified Scramble): The 3 players rotate hitting a second tee shot on every third hole, resulting in 4 tee shots from which to choose. From the selected tee shot, the 3 players play their own ball through the green. A blind draw will be used to provide hole scores for the missing player.

Four Man Scramble (one ball scored): The players rotate being the missing player by hitting a second ball on each shot using the same rotation throughout the round (if the team has only 2 players, both hit a second ball on each shot). In addition, the team handicap will be adjusted as follows:

- 1. For a 3 player team, Adjusted Team Handicap = (Player 1 CH + Player 2 CH + Player 3 CH) X .13 X 1.33
- 2. For a 2 player team, Adjusted Team Handicap = (Player 1 CH + Player 2 CH) X .13 X 2.